

DAILY SCHEDULE



Monday-Friday

Scouts should plan to carry the items they will need all morning and all afternoon since there is little time to go back and forth to their troop sites.

6:30 a.m.	Reveille
6:45 a.m.	Waiter Call
7:00 a.m.	First Breakfast
7:35 a.m.	Flag Raising
7:40 a.m.	Second Breakfast
8:40 - 9:30 a.m.	Session I
9:00 a.m.	Scout Leader's Roundtable
9:40 - 10:30 a.m.	Session II
10:40 - 11:30 a.m.	Session III
11:40 a.m.	Waiter Call
11:40 a.m.	SPL Meeting, Front Porch of Dining Hall
12:00 noon	First Lunch
12:40 p.m.	Second Lunch
1:30 - 2:20 p.m.	Session IV
2:30 - 3:20 p.m.	Session V
3:30 - 4:20 p.m.	Session VI
3:30 - 5:30 p.m.	Open Swimming (Monday-Thursday)
4:30 - 5:20 p.m.	Open Time (some sessions)
5:35 p.m.	Waiter Call
5:45 p.m.	First Dinner
6:25 p.m.	Retreat
6:30 p.m.	Second Dinner
7:00 p.m.	Quite Time/Reflections
7:30 p.m.	Special Events and Twilight Activities
9:45 p.m.	Call to Quarters
10: 00 p.m.	Taps

Meal Schedule

Groups	Breakfast	Lunch	Dinner
A (Sites 1-5, 5A)	7:00	12:00	5:45
B (Sites 6-12)	7:40	12:40	6:30

(Some Troops may be asked to change meal times depending on the number of campers in each session.)

AFTERNOON & EVENING SCHEDULE SPECIAL EVENTS

~ -	
Sunday	
1:30 - 4:30 p.m.	Check-in and Troop Orientation - arrive at assigned check-in time
5:45 p.m.	Dinner (Follow assigned schedule on page 13.)
6:25 p.m.	Retreat
7:30 p.m.	Scoutmaster and Senior Patrol Leader Roundtables - Administration Building
8:45 p.m.	Troops Assemble in Parade Field
9:00 p.m.	Opening Campfire - Amphitheater
10:30 p.m.	Call to Quarters
10:45 p.m.	Taps
Monday	
2:00 p.m.	Safety Afloat/Safe Swim Defense Training (Leaders) - Scoutmasters' Lounge
4:30 p.m.	Climb on Safely - C.O.P.E. course
7:00 p.m.	Quiet Time/Reflections - O. A. Amphitheater
7:30 p.m.	Totin' Chip - Outdoor Skills Area
7:30 -9:00 p.m.	Twilight Activity: Volleyball Tournament
Tuesday	
2:00 p.m.	Trek Safely - Scoutmaster's Lounge
2:30 p.m.	Horse Shoe Tournament - Next to Staff Lounge
4:30 p.m.	Leave No Trace, Scoutmaster's Lounge
7:00 p.m.	Teams Get Score Cards for Mafeking Challenge - Admin Porch
7:30 p.m.	Troop Event: Mafeking Challenge Begins
9:30 p.m.	Vespers - Amphitheater
Wednesday	
10:30 a.m.	Youth Protection Training - Scoutmasters' Lounge
2:00 - 4:30 p.m.	Scout Leaders Basic Training Part I- Scoutmasters' Lounge
6:00 p.m.	7 Day Leaders' Dinner - Leadership Development Center
7:15 - 9:00 p.m.	Twilight Activity: Basketball Tournament.
7:30 p.m.	Fingerprinting Merit Badge - Handicraft Area
Thursday	8 1 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8 8
10:30 a.m.	Leader's Nature Hike - Start at Scoutmasters' Lounge
2:00 - 4:30 p.m.	Scout Leaders' Basic Training & Youth Protection Part II - Scoutmaster's Lounge
7:00 p.m.	Quiet Time/Reflections - Waterfront Pavilion
7:30 p.m.	Team Event: Leader vs. Staff Softball Game - Parade Field
7:30 p.m.	Fishing Derby (Scouts and Scouters Invited) - Parade Field by Health Lodge
9:15 p.m.	Order of the Arrow Call Out Ceremony
Friday	oracle and raise in case continuing
2:00 p.m.	Scout Leaders Golf Tournament - Amphitheater
6:00 p.m.	Family Night: Dinner in the Dining Hall
8:30 p.m.	Troop Assembly for Parade of Troops
8:45 p.m.	Visitors Night Campfire
Saturday	·
8:00 a.m.	Break Camp
10:00 a.m.	Camp Closed
10.00 u .iii.	

NOTE: All troops need to be out of camp by 10:00 a.m. on Saturday.

^{*} Troops will be notified of changes at the 12 day out meeting *